



# WINHILLS

## Year 1 and Year 2

### Fortnightly Newsletter

#### English

In Year 1 the children have written great sentences describing Autumn. We have explored the autumnal changes around school. The children worked collaboratively to create a class poem with their sentences.

The Year 2 children have been learning about the key features of non-chronological reports. The children have been researching planets to enable them to write their own non-chronological reports.

#### Mathematics

Year 1 children have been completing lots of practical work focusing on their number bonds. We are now starting to add other one digit numbers together. The children have also been using their skills to work out missing number problems.

The year 2 children have been focusing on multiplication facts and arrays. The children have been using and applying their multiplication knowledge to a range of questions and problems.

#### Science

In Science, the children have experimented with how materials can change shape! We organised the materials into groups and discussed their properties.

#### ICE Zone

Year 1 and 2 are still enjoying their topic of 'Exciting Explorers'. The children are further developing their design and technology skills by designing and making their own rockets. The children have also enjoyed had the opportunity to work with Mr. Cornell to create space themed artwork.

#### Reminders

Please note that PE has changed to a Thursday this half term. However Sunstone class also have Zumba on Wednesday. As the weather is turning colder please ensure your child has a black jumper and black tracksuit bottoms in their PE kit.

Please make sure that the children are completing their **homework** every week as well as **reading** with your child every day so they receive their '**5 reads and a book talk**' award. Homework should be handed in on Monday and new homework will be given out on Wednesdays.

Please ensure that your child has a named coat, wellies and water bottle in school everyday. If possible, could we please have some clean junk modeling materials.

**Nurture**

**Inspire**

**Flourish**